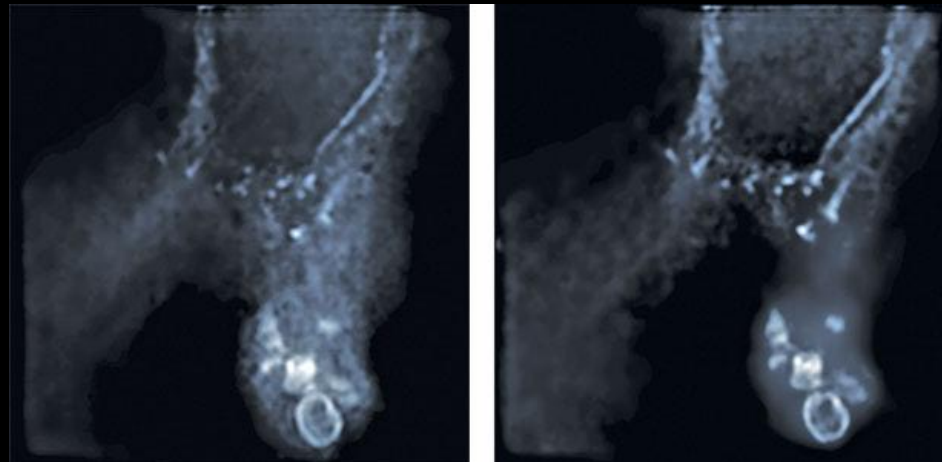
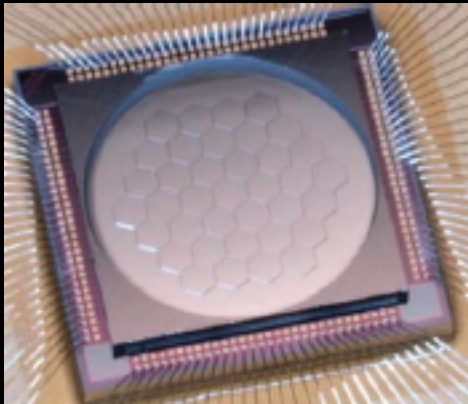


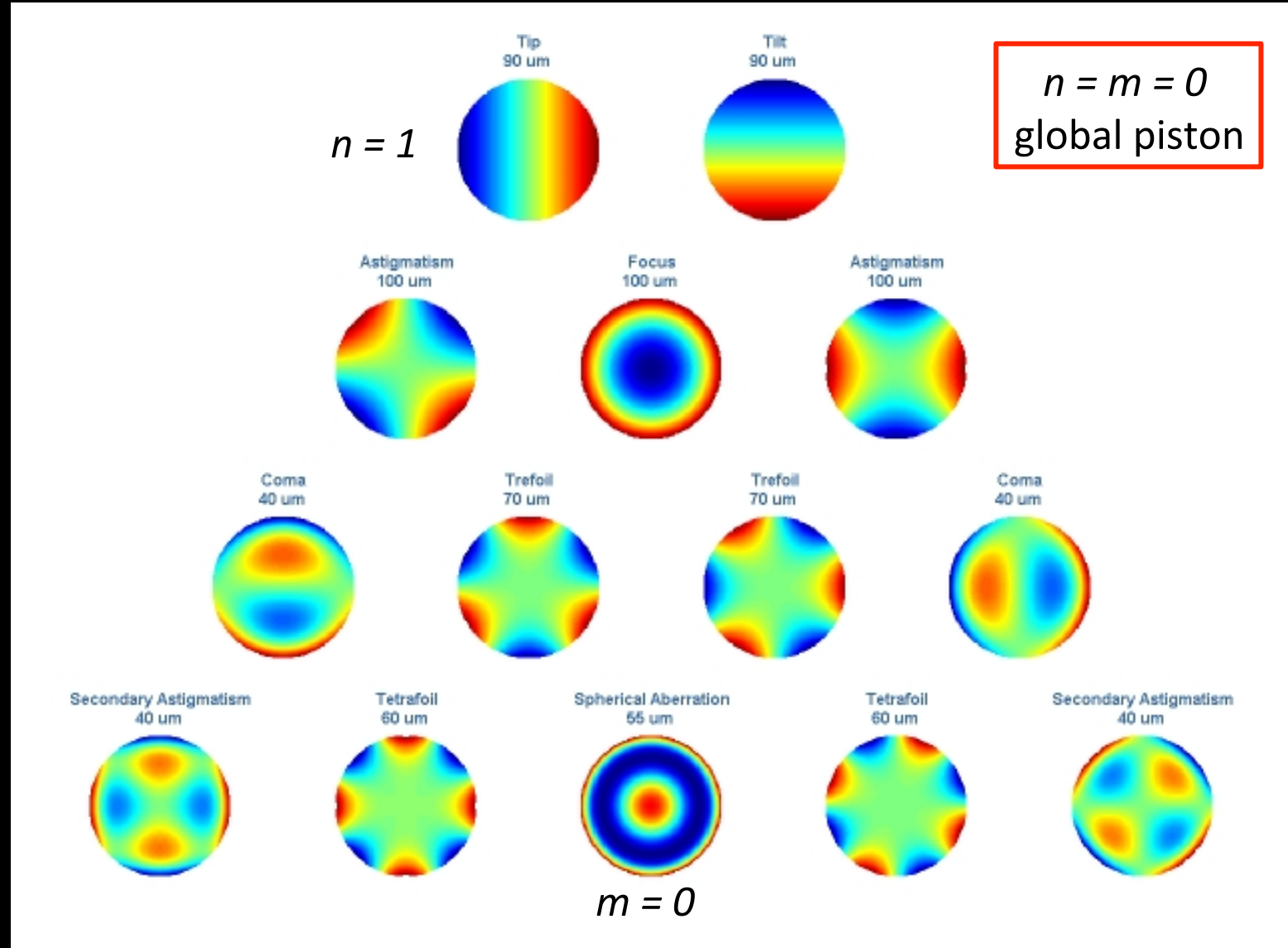
Adaptive Optics

Special Topic in Astrophysics

ASTRON 250 - Fall 2013



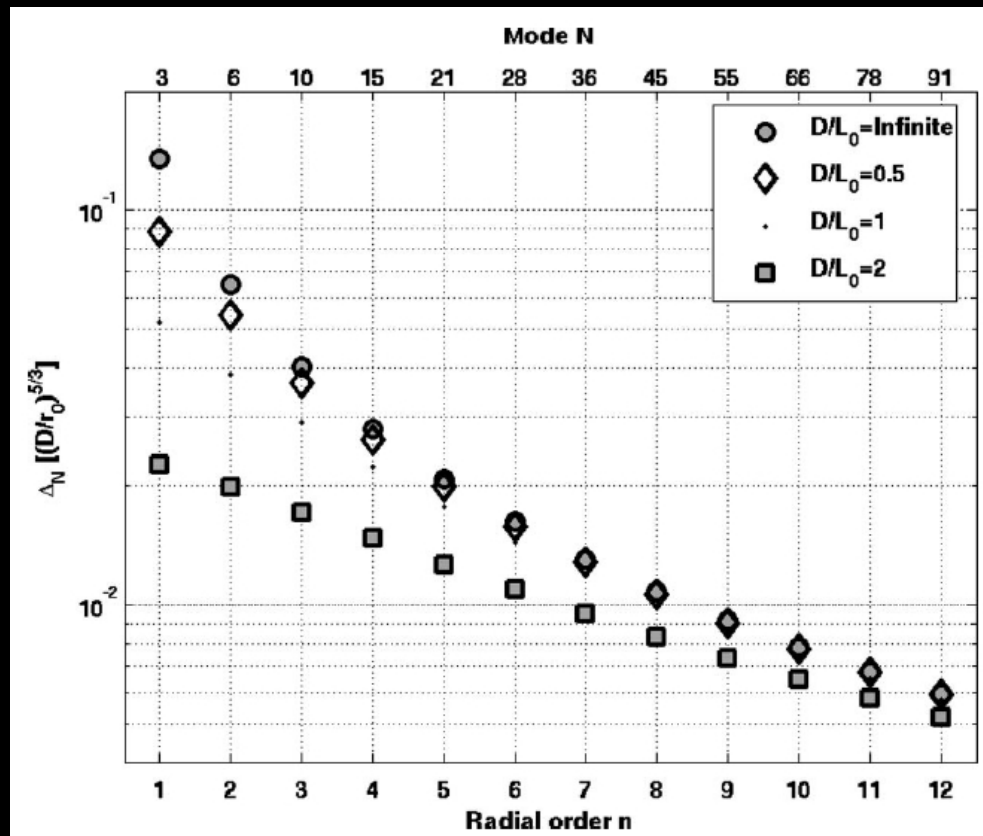
Atmospheric turbulence and Zernike's



Atmospheric turbulence and Zernike's

- Kolmogorov: $E(k) \sim k^{-5/3}$
 - Most of the energy is in the large spatial scale

r.m.s. of residual phase
after correcting N modes



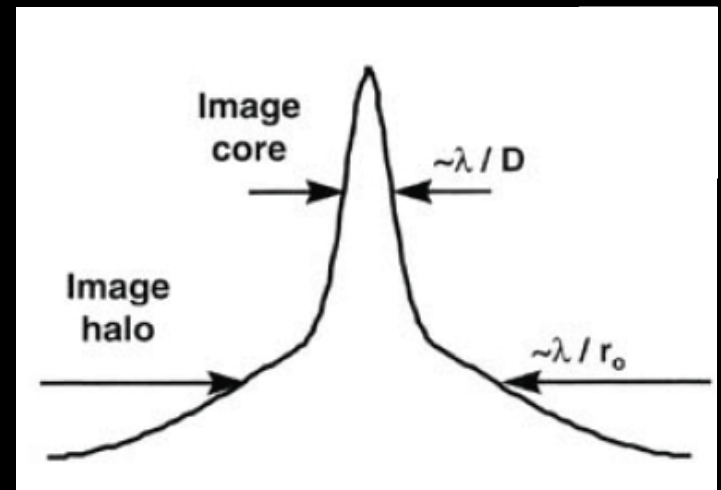
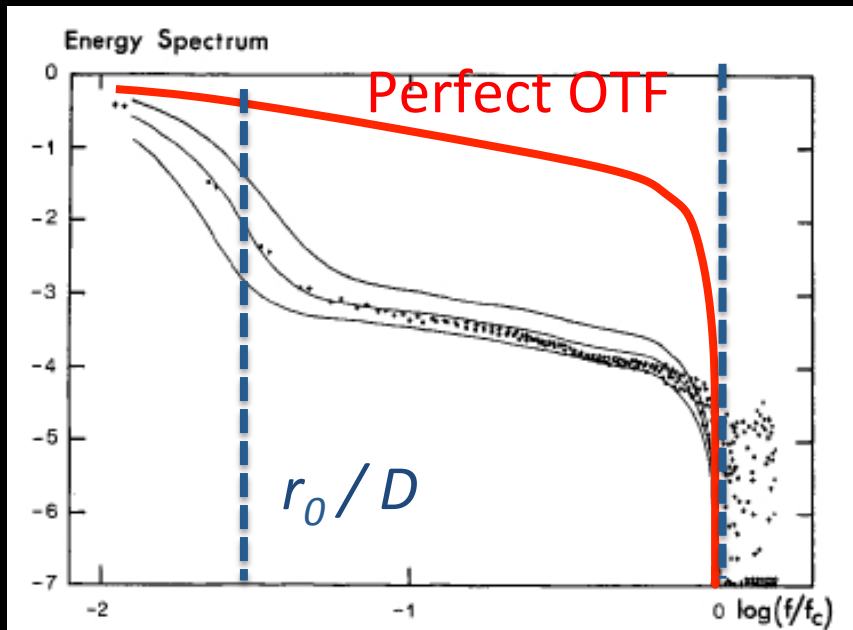
Conan (2008)
See also Noll (1976)

Short and long exposure image

- **Short exposure** (“frozen turbulence”) contains information out to the highest frequency
 - It is “diffraction-limited”
 - Independent parts of wavefront form images in different locations: speckle pattern
- **Long exposures** is sum of random short exposures, with constant phase scrambling
 - All high-frequency info is lost, image is completely “turbulence-limited”

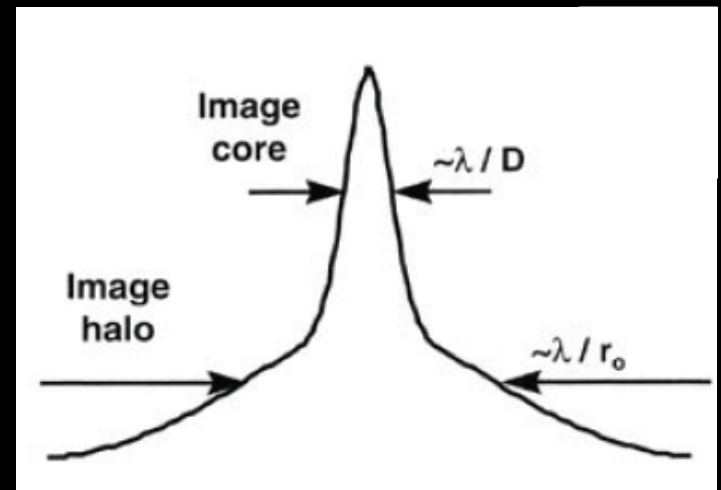
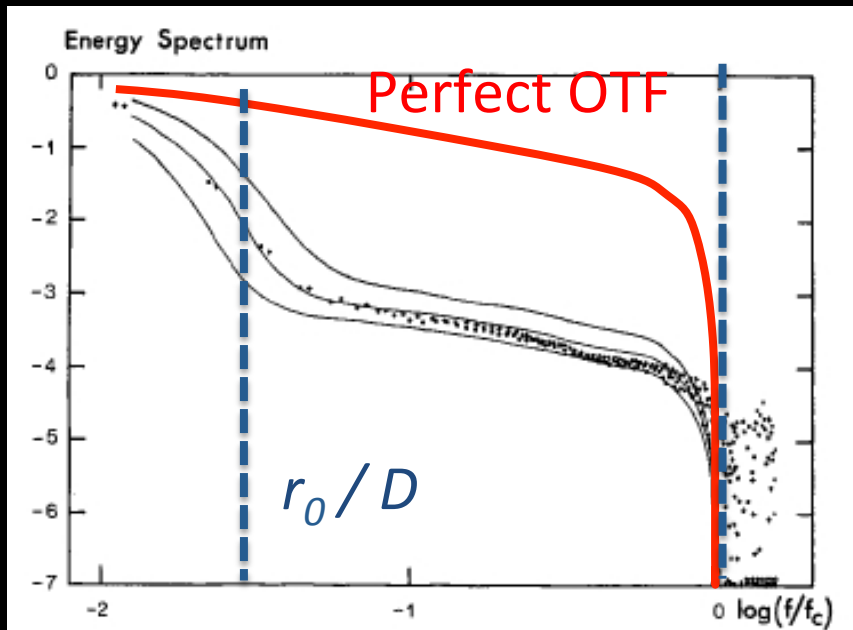
OTF under atmospheric turbulence

- Can be described as 2 independent components
 - Same applies to the resulting PSF
 - High-frequency component cancels for long t_{int} , unless AO correction is applied



OTF under atmospheric turbulence

- In first approximation, AO-corrected OTF_{atm} is a constant at high frequencies:
 - $A(f) \approx \exp(-\sigma_\phi^2)$, with σ_ϕ^2 the leftover phase residuals

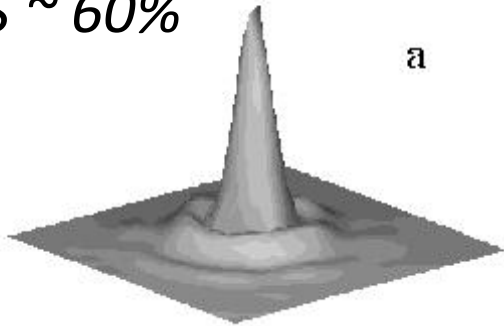


Strehl ratio

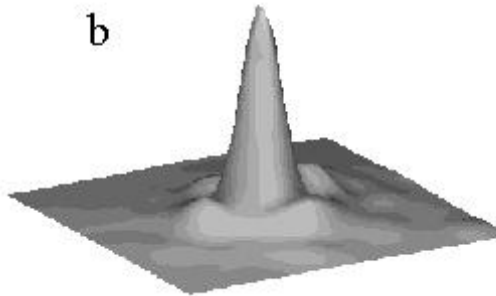
- A common metric of image quality for diffraction-limited imaging devices
 - In an image: **ratio of peak intensity** to that of diffraction-limited image
 - From the OTF: **ratio of integral of the OTF** with and without aberration
 - Equivalent for diffraction-limited images ($S > 0.1$) as peak and total intensities are proportional
 - In this case $SR \approx \exp(-\sigma_\phi^2)$

Strehl ratio

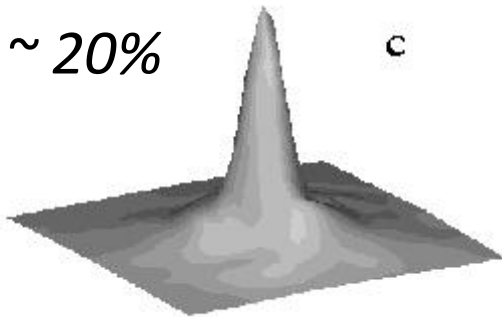
$S \sim 60\%$



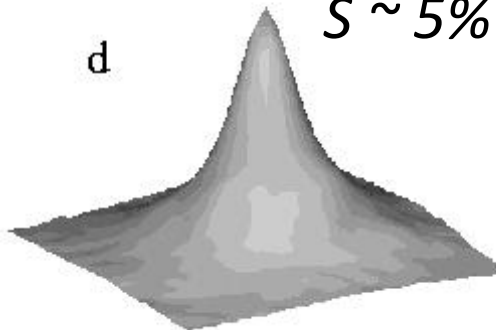
b



$S \sim 20\%$



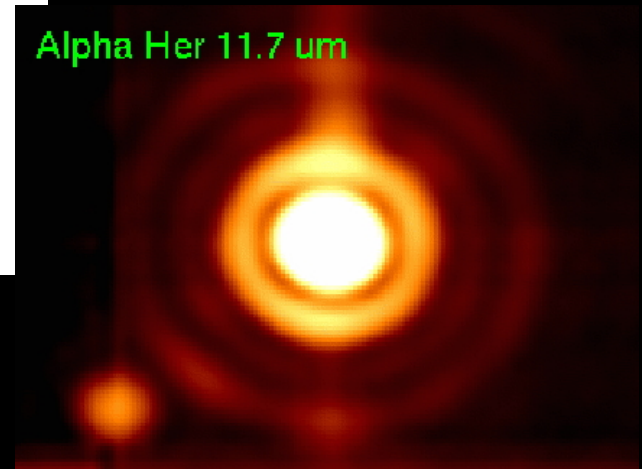
d



$S \sim 5\%$

$S \sim 98\%$!

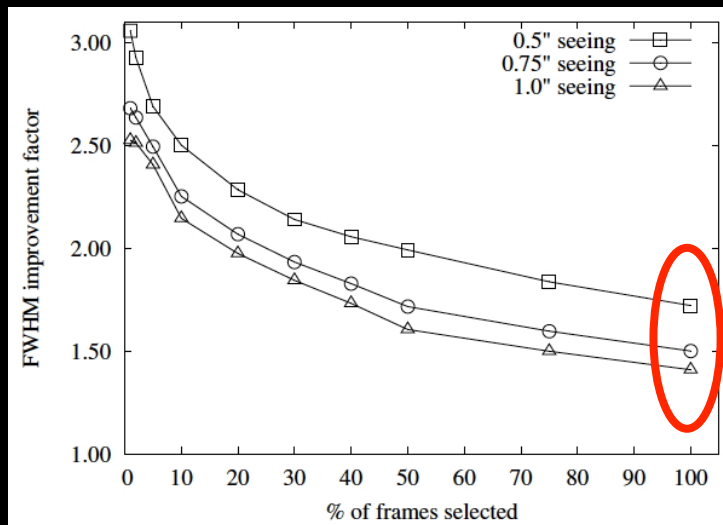
Alpha Her 11.7 um



Close et al. (2003)

Non-AO methods to beat turbulence

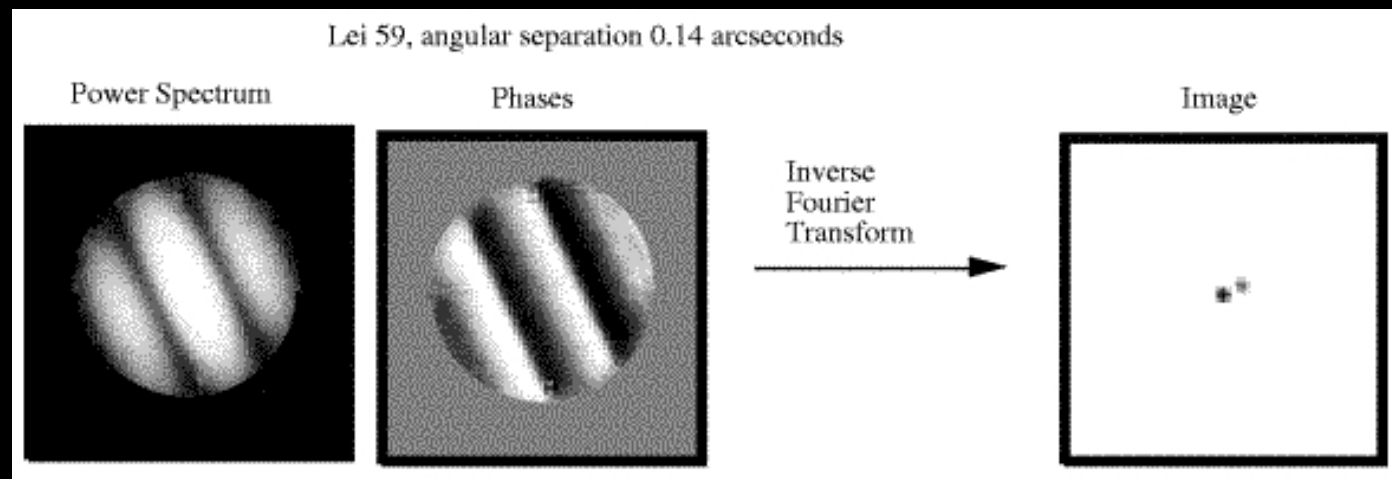
- Law et al. (2006): **Lucky Imaging**
 - Combine shift-and-add with frame selection for large series of short exposures
- Proba of diffraction-limited image is low
 $\approx 5.6 \exp[-0.1557 (D/r_0)^2]$ (Fried 1978)



Even without frame selection, recentering is a significant improvement!

Non-AO methods to beat turbulence

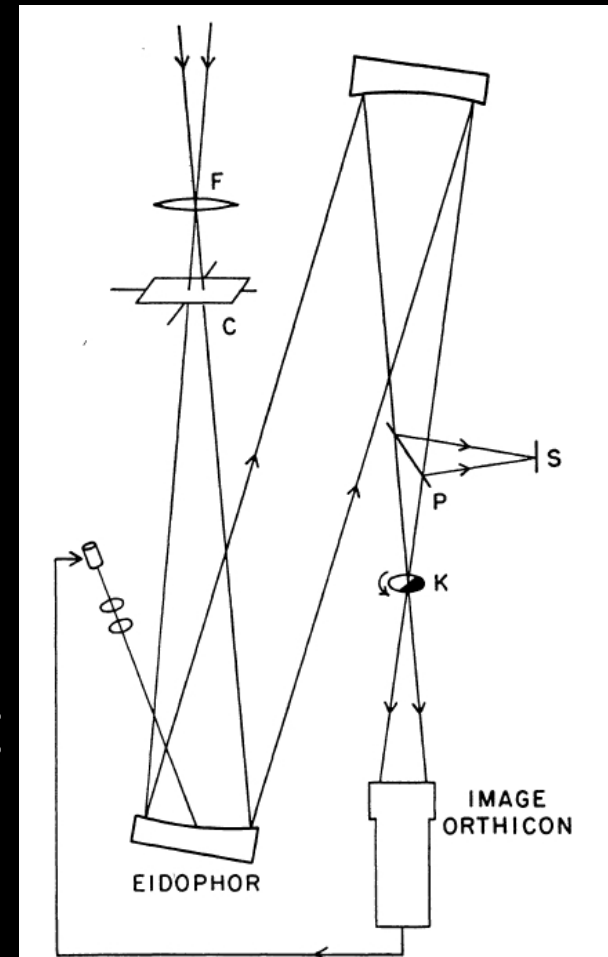
- Labeyrie (1970): **speckle interferometry**
 - Fourier analysis of the speckle patterns, which are intrinsically diffraction-limited
 - **Only difference between speckles is their phase**, which are randomly fluctuating around the mean and average out in the Fourier domain



*Patience et
al. (1998)*

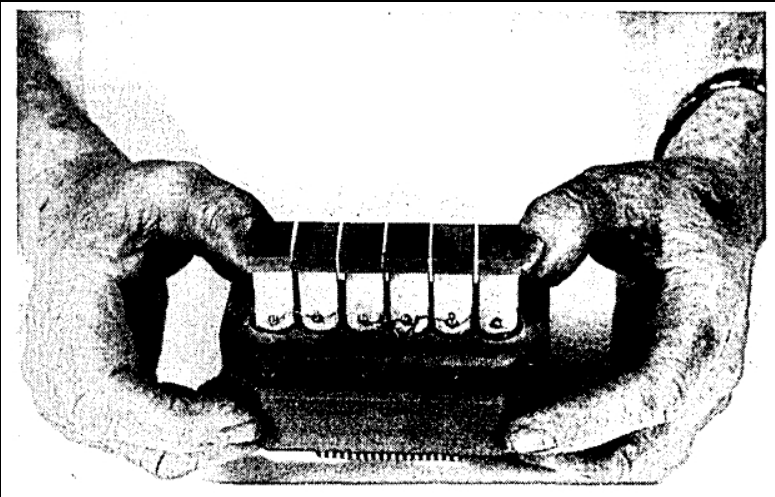
Babcock's original idea

- All the basic elements of AO:
 - A “deformable mirror”
 - A real-time wavefront sensor
 - A continuous control loop
- Based on sensing the slope of the wavefront
- No computer! Simple R-C circuit



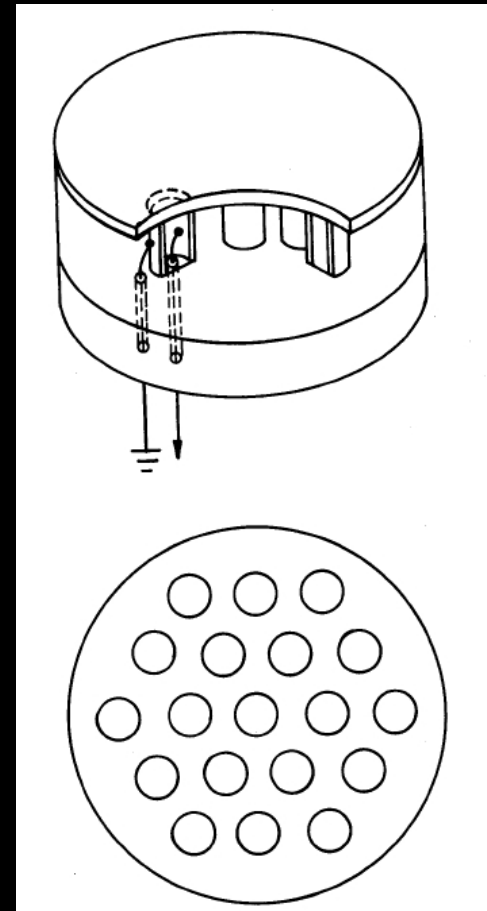
The first astronomical AO systems

- Buffington et al. (1977)
- McCall et al. (1977)
- Successful despite hard conditions



Segmented, linear

*Circular
membrane*

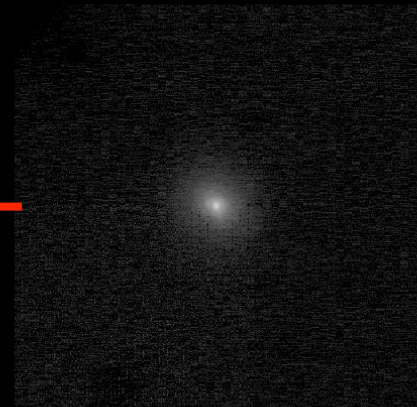
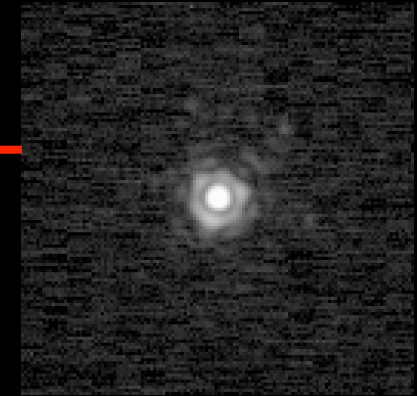
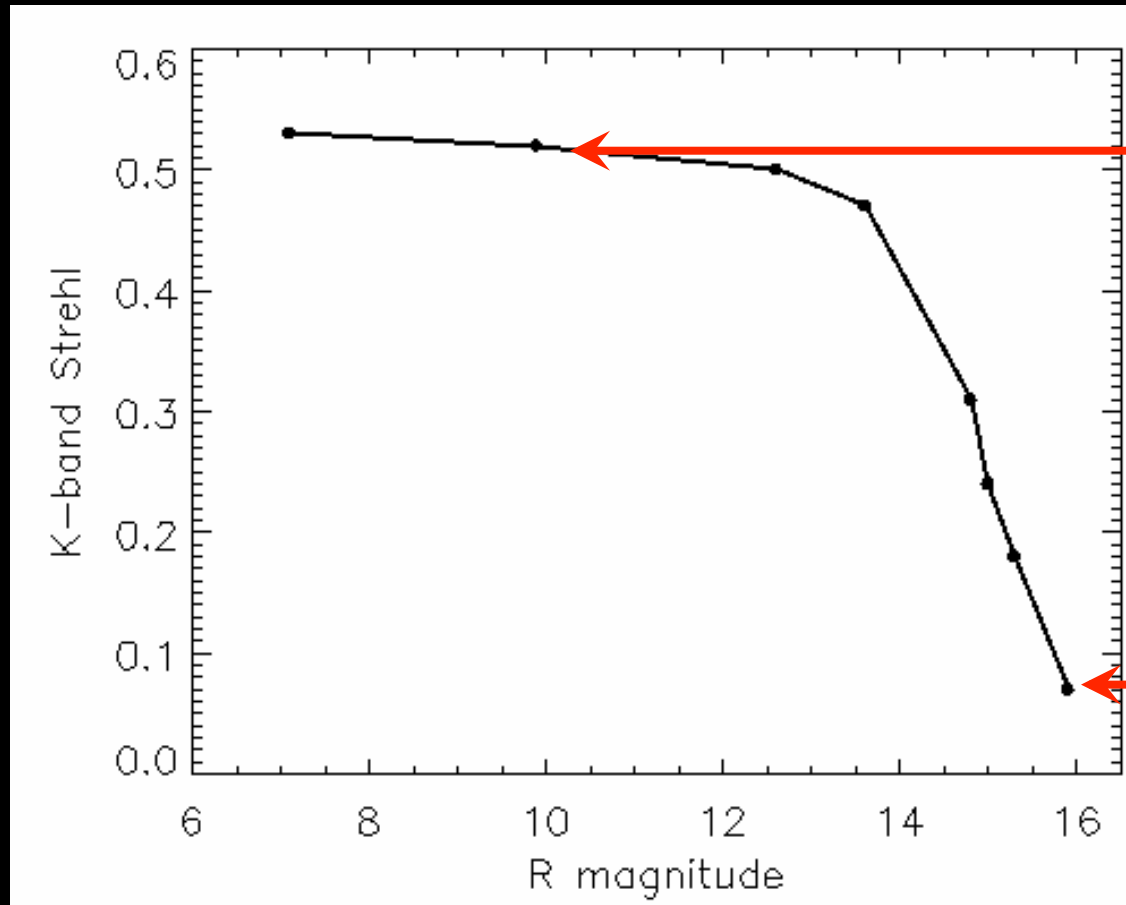


An aerial photograph of the Atacama Large Millimeter/submillimeter Array (ALMA) observatory. The image shows several large, white, dome-shaped radio telescope dishes situated on a brown, hilly landscape. Orange stars are placed over specific dishes: one in the upper left, one in the lower left, one in the center, and a cluster of three on the right side. A winding road is visible through the terrain. In the bottom left corner, there is a small inset image showing a close-up of a radio telescope dish.



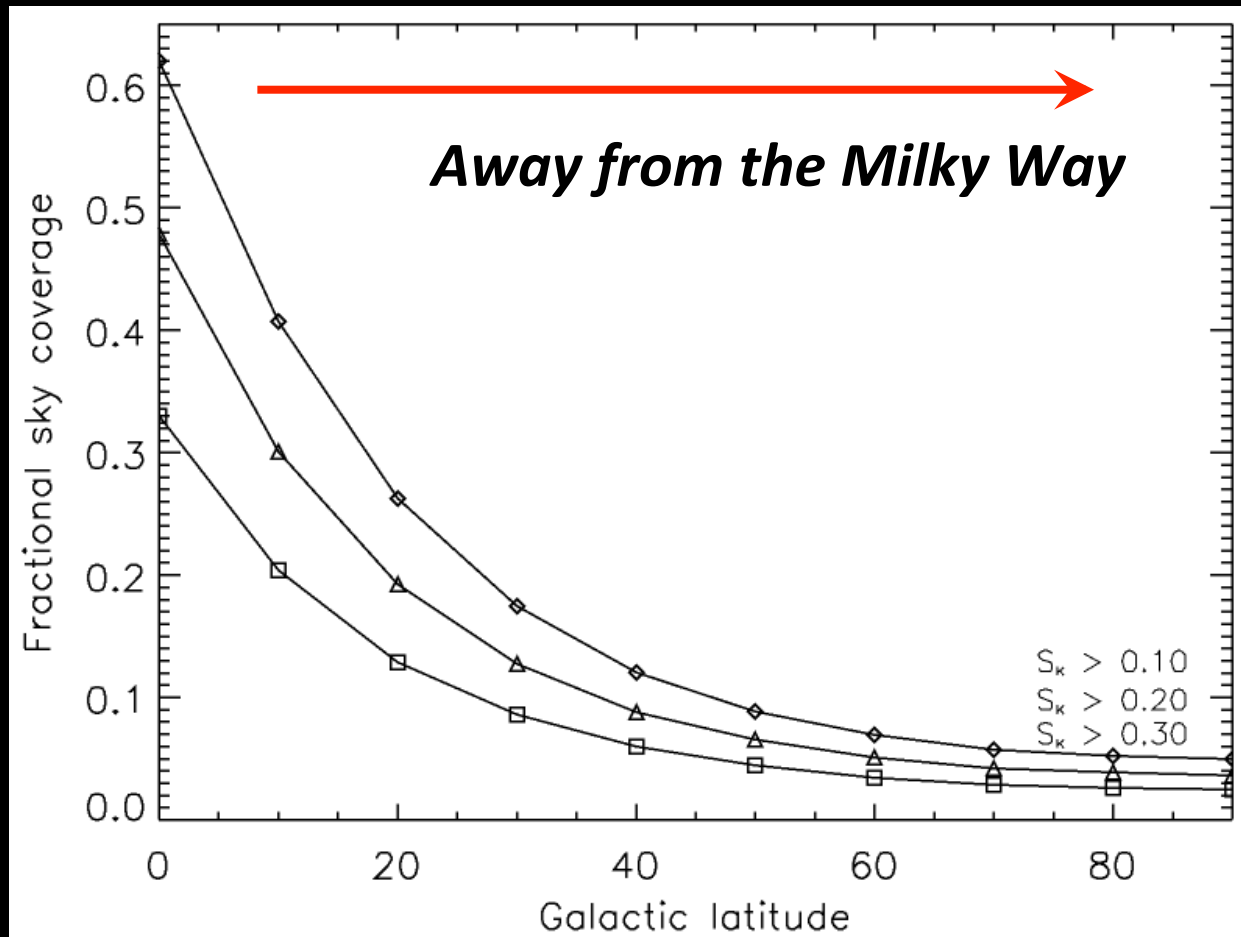
(Keck) Performance of “typical” AO systems

- AO correction depends on **star brightness**



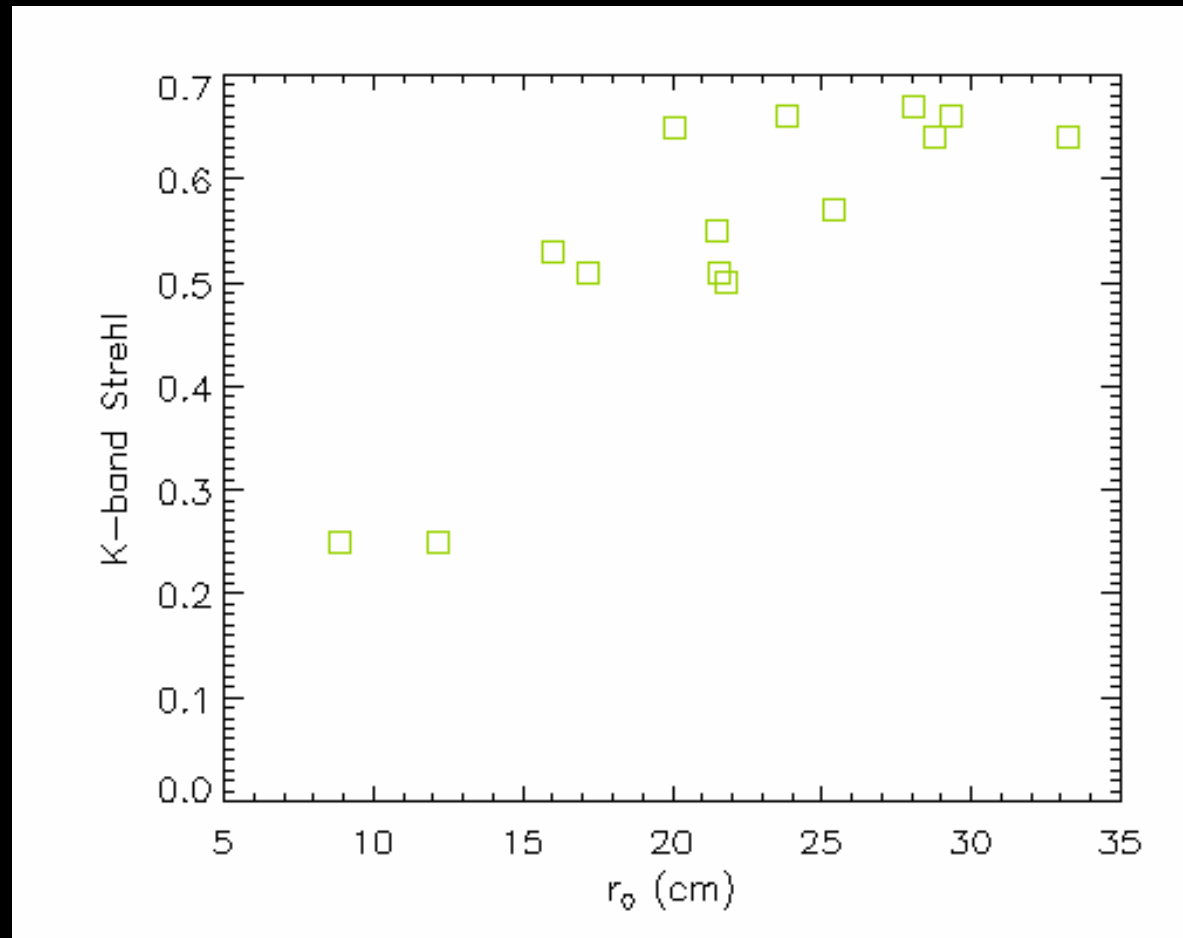
(Keck) Performance of “typical” AO systems

- Only a fraction of the sky is “AO-accessible”



(Keck) Performance of “typical” AO systems

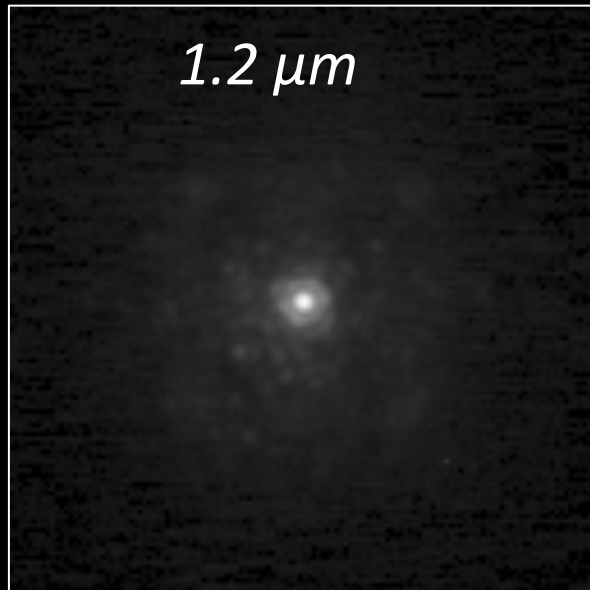
- Quality of correction depends on **turbulence properties**



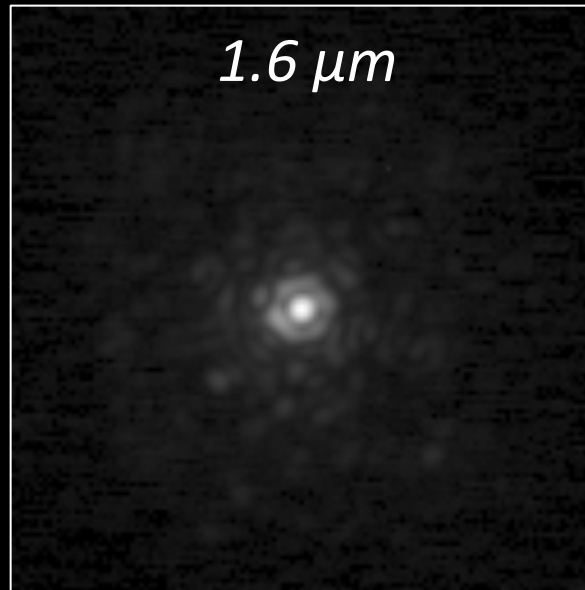
(Keck)

Performance of “typical” AO systems

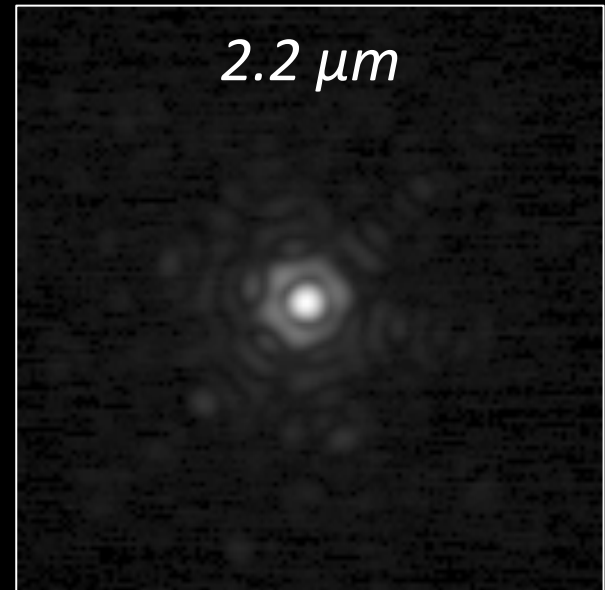
- Quality of correction depends on **wavelength**
 - Best compromise depends on science...



SR = 22%
FWHM = 0.030''



SR = 41%
FWHM = 0.039''



SR = 62%
FWHM = 0.047''

Next week's readings

- Speckle properties
 - Hinkley et al. (2007)
- Anisoplanatism
 - Tyson's book (§3.2.6)
 - Wilson & Jenkins (1996, §1-4)
- PSF prediction
 - Véran et al. (1997, §1-3)
- Deconvolution
 - Ten Brumelaar et al. (1996)
 - Christou (1999)